

FOUNDERS DAY 2011

What: Weekend Camp & Founders Day Service

Where: Trefoil Park - Mangakahia Road Kaikohe

When: 19th February (Flag Break - 1000 hrs)
20th February (Flag Down - 1415 hrs)

Who: Everyone involved with Scouting

Accommodation: Rovers & Other Adults – Your Choice
Venturers – Refer Brian Corney (ZVL)
Scouts – Light-weight camping further up river
Cubs - Standard camping under canvas on field
Keas - Sleeping indoors

Cost: Arriving Friday Night - \$10 per person
Arriving Saturday - \$5.00 per person
All Groups are to be self catered for all meals

All groups are expected to attend the Founders Day Service on Sunday afternoon even if they aren't staying the weekend

GLs: Please e-mail Gay zl@scoutingnorthland.org.nz with your Group's plans/approx numbers attending by **12th Feb 2011**

Confirmed numbers & money to be given to Gay on arrival at Trefoil Park

Proposed Programme

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Saturday	1000 hrs	Flag Break & Welcome		All
	1030 hrs	Programme	Self Organised Activities Self Organised Activities Kea Activities	Scouts Cubs Keas
	1230 hrs	Lunch		All
	1330 hrs	Programme	Self Organised Activities Self Organised Activities Kea Activities	Scouts Cubs Keas
	1530 hrs	Afternoon Tea		All
	1600 hrs	Programme	Games/Activities	All
	1700 hrs	Free Time		All
	1800 hrs	Dinner		All
	2000 hrs	Camp fire		All
	2130 hrs	Supper		All
Sunday	0730hrs	Breakfast		All
	0900 hrs	Programme	Competitions Activities Activities	Scouts Cubs Keas
	1100 hrs	Morning Tea		All
	1115 hrs	Competitions & Activities Continue		All
	1200 hrs	Lunch		All
	1245 hrs	Founders Day Service		All
	1315 hrs	Pack & Clean Up Camp		All
	1415 hrs	Flag Down		All

Kea programme is being organised by the Zone Kea Leaders (thanks Anne & Claire) and will be advised on the day.

Cub programme is being coordinated by Hugh & Gay. Each group will need to bring *two or more activities* for everyone to participate in. Will the Cub leaders please contact Hugh ASAP (Snail Mail to 382 Prescott Road Ruakaka or Phone 4330486) to advise what your intended activities will be. It would be preferable for these to be outdoor-type activities as opposed to things that are too crafty. Easily understood written instructions will be required so that others can just read them, then proceed with the activity. The following are just a few ideas (please use your imagination & come up with some extra neat activities that the Cubs will enjoy)

- Compass Course
- Orienteering-type courses (use electric fence standards & plastic bags)
- Trails/Tracking
- Outdoors darts (throw at targets set up on a bank)
- Eel Fishing
- Flax Wood Carving (boats to sail on river)
- Wide Games
- Hobo Stove Cooking
- Treasure Hunt (following Clues)
- Kite Making & Flying
- Flax Weaving
- Building Bird Nests out of dried grass
- Building Bivouacs
- Throwing Competitions
- Tree Rubbings
- Skipping Ropes
- Ball Games
- Making & Sailing Boats on the River
- Catching & examining the tiny wildlife in the river
- Rescue your mate by dragging him/her up a bank (ropes/bowline knot)
- Rubber Band Balisters (have a war)
- Knotting Fun
- Obstacle Course
- Plaster Casts (animal prints)

Scout programme will be whatever activities their troop chooses to undertake. It is suggested that Leaders use this opportunity to have their Scouts complete any parts of the award scheme that they may need to do or to practise their tent pitching etc for the competitions the next day – If you don't know how, or are unsure of the correct way to do something, don't hesitate to ask one of the experienced Leaders to show you & your Scouts – It is also a great chance to kick off their training for Campcraft 2011